WOODHOUSE PRIMARY SCHOOL 'Wisdom Grows From Wonder'

Curriculum Map Year: 1

Subject	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	The Colour Monster goes to School F: Familiar settings The Lonely Beast F: Fantasy The Great Explorer NF: Diaries	NF: Instructions 5 senses poem P: Observational poetry	Jack and the Beanstalk Little Red Riding Hood F: Fairy Tales P: List poetry	Animal non- fiction books NF: Non- Chronological reports At the Zoo P: Classics, Performance	Man on the Moon F: Sci-Fi NF: Persuasive SPACE P: Alphabet/Acrostic poetry	Commotion in the Ocean Rhyming strings P: Rhyme, Performance Traction Man and the Beach Odyssey F: Well-known stories
Maths	Number – Place Value (within 10) Number – Additon and subtraction (within 10)	Geometry – Shape Number – Place value (within 20)	Number – Addition and subtraction (within 20) Number - Place value (within 50)	Measurement – Length and height Measurement – Weight and volume	Number – Multiplication and division Number – Fractions Geometry – Position and direction	Number - Place value (within 100) Measurement - Money Measurement - Time
Science		Seasonal changes Autumn & Winter	Plants	Animals including humans Seasonal changes Spring	Seasonal changes Summer	Everyday Materials
History			Changes within living memory, local history study. How shops have changed over time.	Changes within living memory, local history study. How shops have changed over time.	Comparing people and significant historical events in their own locality.	Comparing people and significant historical events in their own locality.
Geography	Do I need my coat today?	Do I need my coat today?	How has Urmston changed since my Grandparents were born?	How has Urmston changed since my Grandparents were born?	Where can the naughty bus take us around school?	Where can the naughty bus take us around school?

Computing	Getting started – Core ICT skills. Online Safety.	Algorithms unplugged.	Rocket to the moon – appreciating the value of computers. Online Safety.	Programming Beebots.	Digital imagery.	Introduction to data.
Design and Technology	Structures – Freestanding structures	Structures – Freestanding structures	Food – Preparing fruit and vegetables	Food – Preparing fruit and vegetables	Mechanisms – Wheels and Axels	Mechanisms – Wheels and Axels
Art and Design	Spirals – Using drawing, collage and mark making to explore spirals.	Spirals – Using drawing, collage and mark making to explore spirals.	Inspired by Flora and Fauna – exploring how artists make art. Make collages of mini beasts.	Inspired by Flora and Fauna – exploring how artists make art. Make collages of mini beasts.	Making Birds – Sculptural project transforming drawings from 2d to 3d to make a bird.	Making Birds – Sculptural project transforming drawings from 2d to 3d to make a bird.
Music	Introducing beat.	Adding rhythm & pitch.	Introducing tempo & dynamics.	Combining pulse, rhythm & pitch.	Having fun with improvisation. Recorders.	Explore sound and create a story. Recorders.
Physical Education	C: Net & wall game skills. T: Fundamental movement skills.	C: Gymnastics T: Dance	C: Locomotion T: Gymnastics	C: Invasion game skills. T: Dance	C: Target games T: Yoga	C: Striking & Fielding game skills. T: Athletics
Religious Education	Who and what is a Christian and what do they believe?		How and why do we celebrate special and sacred times?	What does it mean to belong to a faith community?		What can we learn from sacred books?
PSHE/RSE	Being Me in My World.	Celebrating Difference.	Dreams and Goals.	Healthy Me.	Relationships.	Changing Me.