

## Woodhouse Primary School Art and Design Curriculum Overview

	Continuous provision	Continuous provision	Continuous provision	Continuous provision	Continuous provision	Continuous provision
Nursery	Printing Autumn leaves Autumn Collages	Firework paintings Christmas artwork	Ice painting	Drawings and paintings of flowers Obs drawings of hens and chicks	Clay and dough models of bees Painting minibeasts.	Printing and pattern making with different vehicles/tyres in paint.
Reception	Continuous provision Observational Drawing Portraits Using Watercolours Van Gogh Sunflowers Yayoi Kusama – Pumpkins Clay autumn tiles	Continuous provision Observational Drawing Mixing Powder Paints Mixed Medium group collage – Van Gogh Using a variety of media Jack Frost Trails – shades of Blue	Continuous provision Observational Drawing Ice collages Painting Collage – linked to CNY	Continuous provision Observational Drawing Painting Printing – Flower Meadows	Continuous provision Observational Drawing Painting and Printing	Continuous provision Observational Drawing Portraits Collage and painting – Matisse Clay
Year One	Spirals Using Drawing, collage and mark making to explore spirals. Introducing sketchbooks		Inspired through Flora and Fauna Explore how artists make art inspired by flora and fauna. Make collages of minibeasts and display as a shared artwork.		Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.	
Year Two	<b>Explore and Draw</b> Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.		<b>Expressive Painting</b> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life.		Be an Architect Exploring architecture and creating architectural models.	
Year Three	Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.		<b>Cloth, Thread, Paint</b> Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.		<b>Telling Stories through Drawing &amp; Making</b> Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.	
Year Four	Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.		Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.		Sculpture, Structure, Inventiveness & Determination What can artists learn from nature?	
Year Five	<b>Typography and Maps</b> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.		Making Monotypes Combine the monotype process with painting and collage to make visual poetry zines		Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model.	
Year Six	<b>2D Drawing to 3D Making</b> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.		Activism Explore how artists use their skills to speak on behalf of communities. Make art about things you care about		Brave Colour Exploring how artists use light, form and colour to create immersive environments.	